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## Saints Row IV: Commander-In-Chief Pack Activation Key



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### **About This Content**

You are the Leader of the Free World—so act like it! Defend the Great Nation with the ultimate in patriotic hardware. Blast through the skies with the Screaming Eagle jet, take out all those who hate us for our freedom with the 'Merica gun, and do it all dressed as the embodiment of the American Dream himself—Uncle Sam!

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Title: Saints Row IV: Commander-In-Chief Pack

Genre: Action, Adventure

Developer:

Deep Silver Volition

Publisher:

Deep Silver

Franchise:

Saints Row

Release Date: 25 Sep, 2013

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**Minimum:**

**OS:** Windows Vista (x86 or x64)

**Processor:** Intel Core 2 Quad Q6600 | AMD Athlon II x3

**Memory:** 4 GB RAM

**Graphics:** NVIDIA GTX 260 | AMD Radeon HD 5800 series

**DirectX:** Version 10

English,French,Italian,German







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saints row iv commander-in-chief pack

I hate to be the odd man out. But this is the first legitimately negative review for this title.)

This free short story is one-part of a two-part plan and is about 30-40 minutes long from my experience (slow reader). Both parts 1 & 2 are intended to be presented in 2 formats each, Visual Novel (or VN) and Animation. Logically, this review is for the VN version of Runeous Part 1.

Personally, it took me about an hour to see all paths. To be frank and with all due respect to the team who developed this particular title, I'm not really impressed. Although the story started in a decent manner, the bickering of the two narrators left an awful taste in my mouth. (Why does there need to be more than one narrator? If they don't cooperate, it just falls apart.) However, I may just be spoiled by other VN projects. I personally believe this one missed its mark.

**PROS:**

- + Great scenery backgrounds
- + Skip works when you're not in-window
- + Character art is...decent

**CONS:**

- Story feels generic
- Narrators constantly bickering
- Occasional grammatical errors
- Some character portraits are not properly alligned
- Lene's portrait when skipping the story had the wrong image (terrified Lene)
- No BACK button
- Music loops will get irritating
- "Skip" is too slow
- Character art may not be bad, but still bothers me

I respect this small team for developing this title (along with their ambitions to complete the story), however, it's been a negative experience on my part. I can't say whether part 2 would be good or not, but aside from achievements and a free and easy 100%, I cannot in good faith recommend this title.

3/10 A visual novel that just didn't hit its mark.. ik ben tevreden. the game looks good and was very fun for me ..... untill the spider faces showed up im glad i use the safty straps. If you enjoyed Choice of The Deathless, I think you'll like this one.

Like Choice of The Deathless, It can be hard to get into, especially if you're not familair with the universe. But Craftverse is very interesting and unique, while it may be complex, it's still very enjoyable. You may get lost at first, but once you get how the games work, the stats, soulstuff, the system, then it's easy to play. Max gladstone's writing is great, too. If you're a fan of his you should buy this game. Also, while some of the game's system are similaire to the first one, the stats here mattered more, the romance is better too in my opinion. But there are only two RO AFAIK which is a shame.

it's worth the money, especially now. I recommend you to buy it while it's on sale, if you end up not liking it it wouldn't cost you too much.. After playing this at a convention, I couldn't wait for the Steam release! I am loving it, easily one of the best stories I've seen in a game!. Really nice to have a good turn based strategy set in the era. I am really enjoying it so far.. First! Beautiful game so far, will update later.. Really love this cute game. This game has potential to do more as it is in early access so I expect changes in some areas. I miss the motor car sound which should be loud and varying according to speed, the music is also constant throughout the race and no good announcement in starting, ending or combat of race. Graphics are beautiful. Maps and Characters are cool. The game runs smooth. Overall this is an Awesome game. By the time of its full release I believe that this game will do great.

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Got in early access. It seems like it has great potential. Really looking forward to updates and expanded gameplay.. The game sounded interesting but it's pretty boring. The map being upside down seems like a great idea as a metaphor for turning the world upside down, but during game play it's just annoying. A cool idea with not fun game play.. Boring. Tries to resemble Duke Nukem, but it ain't like that really.. the idea it was ok but the problem you can't buy or unlock new cards and the game there is no soundtrack to feel more better about online i search half hour there is no one i think i'm not sure about online

and the game all by luck in lot of rounds i spend my cards and there is no card can attack each round you will change your cards even you didn't play your cards it will go down.. Stupid and ♥♥♥♥♥♥.. It's... meh. I don't know... I mean it's okay, kinda, but just not good.. Look back almost 8 years since I played 911 The First Responder, and I was impress with this type of games. Emergency 2012 or the previous series were awkward so I stopped playing this fanchised. But when I found out that this is the latest version of it, I purchased it with hope of gettin' the same old feelings like before; I am so impressed with this game. Really enjoy to play fot time pass.

Drawbacl of this game that still find : the mission is less, sometimes thee AI is weird and you cant expect it to be 100% realistics specially the Police control :P

But overall I would say, if you miss the olden version of this game or some rescuing game, I would recommend this!

I would say 9/10 points for this game :)

Cheers !. very fun, great way to pass the time. I got this game through a bundle, and did not know what to expect when I started it.

I was absolutely enthralled for the 1+ hour I played it.

It replicates everything that was great about this kind of games, when I was a kid. The graphics and animation are nice and the music is unobstrusive.

At some point I realized that I was getting a little mad because I failed and failed again. Then I remembered, that its exactly what the game wanted from me :D

I took a deep breath. Focused. And got through the sequence.

I felt like an 8-year old again :D

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